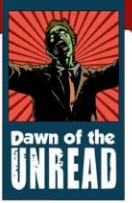


# MISSION SHEET #2



OBJECTIVE: Pit your wits against the Unread.

## CHARACTER CARDS

 **William Booth**

Facts

Reading	
Writing	
Brains	
Fear Factor	
Special Skill [            ]	

Skills



 **Edith Sitwell**

Facts

Reading	
Writing	
Brains	
Fear Factor	
Special Skill [            ]	

Skills



 **JAMES WALKER**

Facts

Reading	
Writing	
Brains	
Fear Factor	
Special Skill [            ]	

Skills





Facts

Reading	
Writing	
Brains	
Fear Factor	
Special Skill [            ]	

Skills



### HOW TO PLAY

#### Create Your Cards:

- 1) Read Issue 1.
- 2) Fill in key facts for each character.
- 3) Give the characters a score out of 10 for each skill. **Their total score must add up to 40.**
- 4) For the last card, add yourself or another character. This can be one from the comics or one you make up.
- 5) Cut the cards out.

#### Play the Game:

- 1) Play with two or more people.
- 2) Shuffle your own cards then hold them in a pile towards you, looking at the **top card only**.
- 3) The youngest player (or someone else you decide) goes first, and reads out details from their top card: the **character name**, a key **fact**, and the **score** for one of their **skills**.
- 4) All other players read out details from their **first card**: character name, a key fact, score for the **same category of skill**.
- 5) Whoever has the highest score wins all the first cards and puts them to the bottom of their pack.
- 6) If there is a tie, the cards go in the middle. They are collected by the next winner.
- 7) The winner of the round (or the same person if a tie) chooses a skill from their next card.
- 8) The game continues until someone collects all the cards, and is the overall winner.
- 9) At the end of the game, give everyone their own cards back!

